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TOWNSHIP 23 NORTH RANGE 22 EAST

Monte Diablo Base and Meridian,

Chains.

West on a random line bet. secs. 30 and 31

Va. $17\frac{1}{2}^{\circ}$ East.

Descend gradually

13.50

A Spring bears S. dist 2.70 chs.

22.00

Head of Ravine to S.E. and ascend to

35.00

Top of Ridge, bears S. and descend

40.00

Set temporary $\frac{1}{4}$ sec. cor.

69.00

A Spring bears N. dist. 7.80 chs. Hd. of Long Cañon

47.00

Intersect N. B. of Tpr. 29 lks N. of cor. to secs :

25, 30, 31 & 36

which is a ^{quartz} stone $28 \times 15 \times 10$ ins. / 6 ins. in the ground.
 marked with 1 notch on S and 5 notches on Wedges
 and pits $18 \times 18 \times 12$ ins. in each sec., $5\frac{1}{2}$ ft. dist.,
 and mound of earth 2 ft. high, $4\frac{1}{2}$ ft. base alongside

from which cor. I run N. $89^{\circ}49'E$

on a true line between sections 30 & 31 with same va.

37.00

Set a Quartz stone $17 \times 12 \times 9$ ins. //ins. in the ground, for $\frac{1}{4}$ Sec. Cor., marked $\frac{1}{4}$ on N.

face, and raised a mound of stone alongside. Pits impracticable.

47.00

The cor. to secs. 29.30.31.32

Land Mountainous,
 Sage & Bunch grass.
 Soil 1st rate.